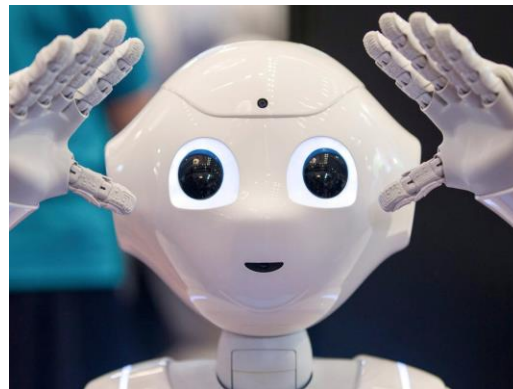




Everything has been designed and made by someone!

Food...Packaging...Furniture...Graphic...Products...Textiles
...Fashion....Machinery...Architecture...



Furniture designer

Game designer

Graphic designer

Jewelry designer

Product designer

Architect

Fashion designer

Interior designer

Web designer

Engineer

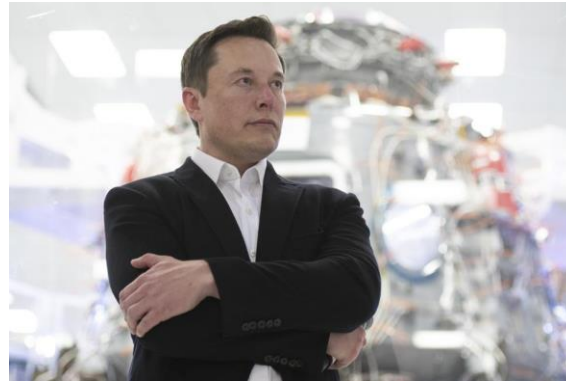
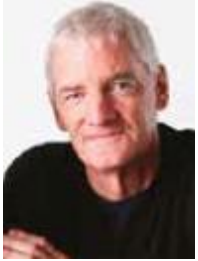
Toy designer

Illustrator

Set designer



“Design and Technology is a phenomenally important subject. Logical, creative and practical, it’s the only opportunity students have to apply what they learn in Math's and Science.”
Sir James Dyson Founder and Chairman of Dyson and Patron to the D&T Association



Elon Musk – Product designer and CEO at Tesla



Steve Jobs – Product designer and founder of Apple



Dame Zaha Hadid – Architect and business owner



India Mahdava – Interior designer

“Innovation distinguishes between a leader and a follower.”



Design and Technology doesn't only give you skills to become a designer.....

"Creativity is not just for artists. Subjects like **design and technology** are vitally important for children to develop imagination and resourcefulness, resilience, problem-solving, team-working and technical skills," says Mr Hunt.

Roger Kneebone, professor of surgical education at Imperial College, London says:

"In the past you could make the assumption that students would leave school able to do certain practical things - **cutting things out, making things** - that is no longer the case and as a surgeon you need some dexterity and skill in sewing, stitching and cutting"(Prof Kneebone)

"These are the skills which will enable young people to navigate the changing workplace of the future and stay ahead of the robots, not exam grades."



Eduqas GCSE DT

Component 1: Design & Technology in the 21st Century

Written exam: 2 hours
50% of qualification

Component 2: Design & make task

NEA: 35 hours
50% of qualification



Written exam including:

- Materials
- Design and tech and the world
- Electronics



Coursework:

- Extended individual project completed in year 11.

15% pure Mathematics



Creativity

Mathematics

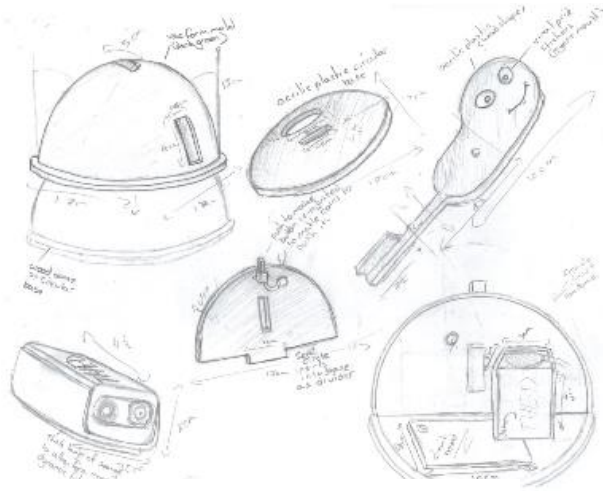
Sketching

Useful skills and
interests

Problem solving

Computer skills





Example work



Do you consider yourself as creative?

Do you like knowing how things work?

Do you want to improve the world around you?

If the answer to all these questions is **yes** Design and Technology could be the GCSE for you!!!

